# Agenda and Notice of a Meeting of the Board of Directors of Sage International School

Meeting: At Sage International, Boise, ID and via zoom https://us02web.zoom.us/j/86763675969

# August 16, 2021 Regular Meeting - 5:30 pm

To view Board documents: <a href="https://bit.ly/3j3hUAB">https://bit.ly/3j3hUAB</a>

All items marked Consent Agenda are considered Action Items.

# I. NETWORK OF SCHOOLS

# A. Call to Order

# B. Approve Minutes

- 1. Approve Minutes from July 20 Special Meeting (Consent Agenda)
- 2. Approve Minutes from July 28 Special Meeting (Consent Agenda)

# C. Finance and Operations Report

- 1. Approve July Expenditures (Consent Agenda)
- 2. Review Monthly Finance Report

#### D. Public Comment for those who have submitted prior notice

## E. New Business

The following are Action Items:

- 1. Approve new Board policies and Board policy updates
- 2. The "C" (Covid) series Board policies consider suspending and reverting back to original policy

# F. Executive Director Report

- Construction update at Sage
- Traffic lights at Forge and Sage
- Engagement results both campuses, overview
- First week of school

#### II. SAGE INTERNATIONAL

## A. New Business

The following are Action Items:

1. Review and approve ESSER Funding and Spending Plan - Sage

# B. Head of School Report

# III. FORGE INTERNATIONAL

# A. New Business

The following are Action Items:

- 1. Review and approve ESSER Funding and Spending Plan Forge
- 2. Approve certified staff new hire(s)
- 3. Release employee from contract

# B. Head of School Report

# IV. EXECUTIVE SESSION

In accordance with I.C. Section 74-206, a motion is requested to recess the open meeting and convene into an executive session for the purpose of discussing an issue covered under this section of the code. Following discussion, the Board will reconvene into an open session to take Board action, if needed, on matters discussed in the closed meeting.

As per Idaho Code 74-206 1(a):

Hiring Employees

As per Idaho Code 74-206 1(b):

Dismissal of Employees

#### V. ADJOURNMENT